

# Catfish Bend Casino L.L.C.



## Rules of the Game

Approved by IRGC Representative: Erica S. Worrall Date: 3/6/25

## Table of Contents

Summary.....	2
Cards.....	2
Rules of Dealing Crazy 4 Poker.....	2
Hand Dealing.....	3
Playing The Game.....	3
Super Bonus/Queens up Paytable.....	4
Dealer Tokes.....	4
Irregularities.....	5
Multi-Link Progressive.....	6
Progressive Paytable.....	8

IRGC Representative Initials: EW Date: 3/6/25

## Summary

Crazy 4 Poker is a casino table game played against the dealer. It is like Three Card Poker but, as the name says, it is based on four cards. The player and the dealer each receive five cards to make their best four-card poker hand. A four-card straight is a straight, a four-card flush is a flush, and a four-card straight flush is a straight flush.

## Cards

Crazy 4 Poker shall be played with one deck of cards that are identical in appearance and one cover card. If an automated card shuffling device is used, Crazy 4 Poker may be played with two 52 card decks of cards in accordance with the following requirements:

1. The cards in each deck must be of the same design. The backs of the cards in one deck must be of a different color than the cards included in the other deck
2. One deck of cards shall be riffled once and stored in the automated card shuffling device while the other deck is being used to play the game.
3. Both decks must be continuously alternated in and out of play, with each deck being used for every other round of play.
4. The cards from only one deck shall be placed in the discard rack at any given time.
5. On Crazy 4 Poker a new deck of cards shall be used once per gaming day unless found damaged.

## Rules of Dealing Crazy 4 Poker

The minimum bet is \$5 and the maximum bet is \$100.

The Queens Up bet minimum is \$1 and the maximum is \$100.

Ante and Super Bonus minimum bet is \$5, and the maximum bet is \$100.

1. Each player makes a wager as indicated below, according to the posted table limits:
  - a. Mandatory wagers—ANTE and SUPER BONUS in equal amounts.
  - b. Optional wager—the QUEENS UP side bet.
  - c. Players may make these bets in any amounts within table limits. Players may bet more on the QUEENS UP side bet than on the mandatory wagers
  - d. Note: A dealer may offer to each player at a Crazy 4 Poker table the option to make an additional Five-Card Progressive Payout Wager that the player will receive a Five-Card Progressive payout hand. The player would place a chip on the progressive wager device designated for that player. Each player will be

IRGC Representative Initials: EW Date: 3/6/25

responsible for verifying that the player's respective Progressive Payout Wager has been accepted.

2. Each player and the dealer receive five cards face down. Cards are delivered to the player from the dealer's left to right in rotation. After all players have cards, the dealer should give himself five cards face down.
  - a. If using an i-Deal shuffler: Deal one hand face-down to each player and one hand face-down to yourself.
  - b. Hit the green button on the shuffler to dispense the remaining cards. This will also initiate shuffling the deck for the next round of play.

## HAND DEALING THE GAME

This game shall be dealt from an automated card-shuffling device. In the event the automated card-shuffling device is malfunctioning or becomes inoperable, the game may be dealt by hand. If it becomes necessary to deal the game by hand, only one (1) deck of cards shall be on the table for play. If the game is dealt by hand, the dealer shall riffle, strip, riffle, strip and riffle. The dealer shall cut the deck, placing the top half on the cut card so the bottom of the deck will be covered at all times.

1. The dealer will then deal one card at a time from left to right with the last card being dealt to the dealer on each round.
2. The dealer shall repeat the process until all 5 cards have been dealt to the players and the dealer.
3. After every hand, the dealer will re-shuffle the deck as described herein above.
4. Each time a new dealer taps in, the deck shall be counted to ensure the proper number of cards is present in the deck prior to the new dealer commencing play.

## PLAYING THE GAME

After examining their cards, players have the option to either make a PLAY wager or forfeit their ANTE and SUPER BONUS wagers by folding.

- a. If players make the PLAY wager it must be equal to the ANTE unless the player has at least a pair of Aces. If the player has a pair of Aces or better, he can bet up to three times his ANTE.
1. The dealer should immediately collect the bets and cards of folding players.
2. When all players have either folded or made PLAY wagers, the dealer will turn over his five cards and make his best four-card hand. The dealer will arrange his four-card hand in accordance with house rules.
3. The dealer will then reconcile the hands of those players who have not folded.
4. When the dealer does not qualify (with King-high or better):

IRGC Representative Initials: EW Date: 3/6/25

- a. Starting with the player on the dealer's right, bring the player's hand into the "work area" between the dealer's hand and the QUEENS UP wager, reveal the player's cards.
  - b. Pay all PLAY bets even money and push all ANTE bets. Resolve QUEENS UP and SUPER BONUS bets as usual.
  - c. Handle the bets in this order: PLAY, ANTE, QUEENS UP and SUPER BONUS.
5. When the dealer qualifies (with King-high or better):
- a. Starting with the player on the dealer's right, bring the player's hand into the "work area" between the dealer's hand and the QUEENS UP wager and reveal the player's cards.
  - b. If the player's hand is higher than the dealer's, the PLAY and ANTE bets are paid even money. Reconcile the QUEENS UP and SUPER BONUS as normal.

#### SUPER BONUS/QUEENS UP Paytable

	Super Bonus	Queens Up
4 Aces	200 to 1	
4 of a Kind	30 to 1	50 to 1
Straight Flush	15 to 1	30 to 1
3 of a kind	2 to 1	8 to 1
Flush	3 to 2	4 to 1
Straight	1 to 1	3 to 1
2 Pair		2 to 1
Queens or better		1 to 1

#### DEALER TOKENS

Players may place a token bet for the dealer by placing a bet adjacent to their own bet or in the center of the betting area. The total of the combined token bet and the player's original bet may not exceed 10% of the table maximum. The token bet amount must be from \$.50 to \$100. Dealer tokens on progressive are not allowed.

IRGC Representative Initials: EW Date: 3/6/25

### Irregularities

1. If one or more cards are found face up in the shoe or the deck during the dealing of the cards, all hands shall be void, all wagers shall be returned to the players, and the cards shall be reshuffled.
2. A card drawn in error without its face being exposed shall be used as though it were the next card from the shoe or the deck.
3. If any player or the dealer is dealt an incorrect number of cards, all hands shall be void, all wagers shall be returned to the players, and the cards shall be reshuffled.
4. If any of the dealer's cards are inadvertently exposed prior to each player having either folded or placed a Play Wager, all hands shall be void, all wagers shall be returned to the players, and the cards shall be reshuffled.
5. If an automated card shuffling device is being used and the device jams, stops shuffling during a shuffle or fails to complete a shuffle cycle, the cards shall be reshuffled.
6. If an automated dealing shoe is being used and the device jams, stops dealing cards or fails to deal cards during a round of play, the round of play shall be void, all wagers shall be returned to the players, and the cards shall be removed from the device and reshuffled with any cards already dealt.
7. Providing hand information to another player may result in the hand being voided and forfeit of all wagers. This includes intentionally showing, verbal communication, looking at another player's hand or any other way to gain knowledge of another player's hand.

IRGC Representative Initials: EW Date: 3/6/25

### **Progressive Wager; Multi Link Progressive**

Multi game link progressive is an optional progressive bonus wager for Crazy 4 Poker. The player wins with a three-of-a-kind or better, and the better the hand, the bigger the payout. The Nexus Progressive has the ability to link to multiple games, Crazy 4 Poker is linked to Ultimate Texas Hold'em.

1. To begin each round, players must make their regular game's wager. They may optionally place any side bet wagers and the progressive wager. Players must place the progressive wagers on the sensor in front of their betting position. The sensor will light up.
2. Once all players place their bets, the dealer will press "COIN IN" on the keypad. The sensors will then light up, indicating a progressive wager. The dealer will then remove all progressive bets from the table.
3. The dealer reconciles the standard wager, side bet wager, and progressive wagers at the same time. Follow the procedure in the next section for reconciling percentage pays from the progressive meter.

### **Progressive winners:**

1. The percentage pays are paid from the progressive jackpot shown on the progressive meter.
2. Other hands are paid from the tray; they do not come off the meter.
3. When a player has a progressive winner, the dealer shall press the appropriate hand button on the keypad. (If the hand button is pressed by accident, pressing it again will turn it off.)
4. The dealer shall then contact a supervisor. The Shift Manager will then make sure all proper paperwork is filled out by progressive winner or winners and check for offsets. The Jackpot will then be paid out by the Shift Manager and a security guard through the vault. The Jackpot may be paid out in chips, check, or both.
5. The supervisor will swipe the Nexus Progressive Game card in order to record the payout. The dealer will then press End Game on the touch screen to start the next hand.

### **If multiple Players qualify for the major or minor Progressive**

Jackpot payout, the order of payment to the Players is determined as follows:

1. If two or more Players qualify for a major or minor Progressive Jackpot payout in the same Round of play and at the same table, the Progressive Jackpot payout shall be made in a clockwise direction, starting with the Player who was first dealt his Hand and ending with the Player who was last dealt his Hand in the round. The Progressive Jackpot payout will then be split between the players evenly.

IRGC Representative Initials: EW Date: 3/6/25

2. Where there are simultaneous major or minor Progressive Jackpots won by Players across more than one table, the order of payout to the Players shall depend on the time in which the Player's Hands are dealt (i.e. the first Player who was dealt his full Hand shall be the first Player to be paid). The Progressive Jackpot payout will then be split between the players evenly.
3. When the dealer reconciles all action, he presses "Game Over." This resets the system to begin the next hand.

\*If the Multi-Link Progressive system isn't operational for any reason, the game may operate in its original setting. \*

#### **Envy Bonus:**

1. A player making the progressive side wager also qualifies to win an envy payout. If another player at the table hits a hand associated with an envy pay, all other players who made the progressive side bet win the envy pay. The player hitting the hand receives the normal prize pay only but does NOT receive the envy pay. Rule of thumb: You can't win an envy bonus pay from yourself, or the dealer.
2. If a player's hand triggers an envy payout, the dealer will leave the hand face-up on the layout; otherwise, the dealer will lock up the cards. The dealer will then move on to the next player.
3. The dealer will payout the Envy Bonus at the end of the round. In the event that more than one player is involved in a qualifying envy pay, then all players win multiple envy payouts.

IRGC Representative Initials: EW Date: 3/6/25

### Progressive Paytable

\*Based on all 5 cards

PTMGLML01		
Hand	Pays*	Envy**
Royal Flush	100% Major	\$5,000
Straight Flush	100% Minor	\$1,500
4 of a Kind	300 to 1	
Full House	50 to 1	
Flush	40 to 1	
Straight	30 to 1	
3 of a Kind	9 to 1	
Meter Seed-Major		\$20,000
Meter Seed-Minor		\$1,500

Listed seed amounts are for \$5.00 wager.

The house will set progressive meter amounts at 24%, to increase as follows:

Major 16% - (14% Meter (\$ .70), 2% Major Reseed)

Minor 8% - (8% Meter (\$ .40), 0% Minor Reseed)

\*Progressive Meter will be guaranteed to reset to the initial starting amounts when a Jackpot is awarded. \$20,000 Major, \$1,500 Minor.

IRGC Representative Initials: EW Date: 3/6/25